

# What is consciousness, and could machines have it?

Psy 3280 – Week 10 Lecture (1 October 2018)

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# Learning objective

- Can machines have consciousness?
- The multiple meanings of consciousness
  - C0: Unconscious processing
  - C1: Global availability of information
  - C2: Self monitoring
- Relationships between C1 and C2
- Pathways to artificial consciousness
  - Adversarial learning (Dehaene)
  - Maximizing Information Integration (IIT)
  - Minimizing Prediction Error (Predictive coding)

# From human to artificial perception

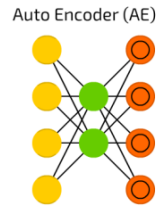
- The natural scene experiment is an example of how perception or report could be artificially replicated



# From human to artificial perception

- The natural scene experiment is an example of how perception or report could be artificially replicated using **Autoencoders**

Perception

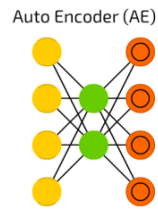
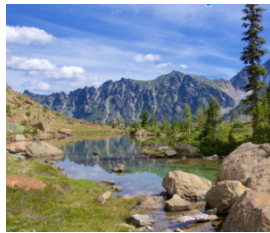


- Input Cell
- Output Cell
- Hidden Cell
- Recurrent Cell
- Memory Cell
- Different Memory Cell
- Match Input Output Cell
- Kernel
- Convolution or Pool

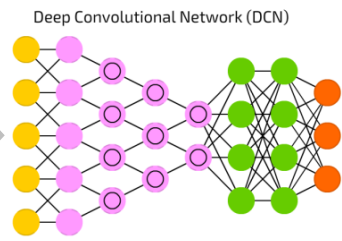
# From human to artificial perception

- The natural scene experiment is an example of how perception or report could be artificially replicated using **Autoencoders** or **Convolutional Nets**

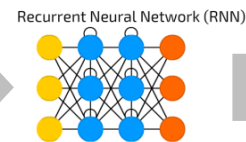
Perception



Report

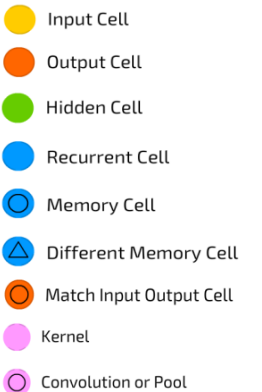


Vision



Language generation

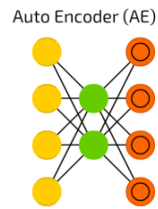
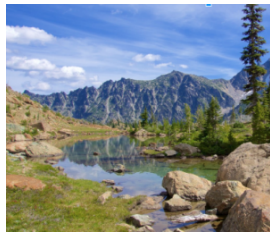
*A group of people shopping  
at an outdoor market.  
There are many vegetables  
at the fruit stand.*



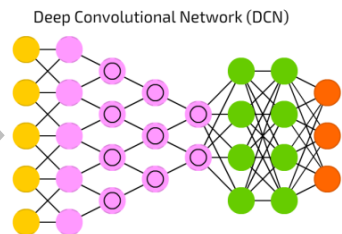
# From human to artificial perception

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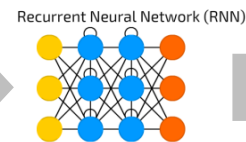
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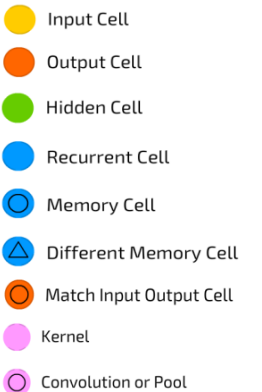


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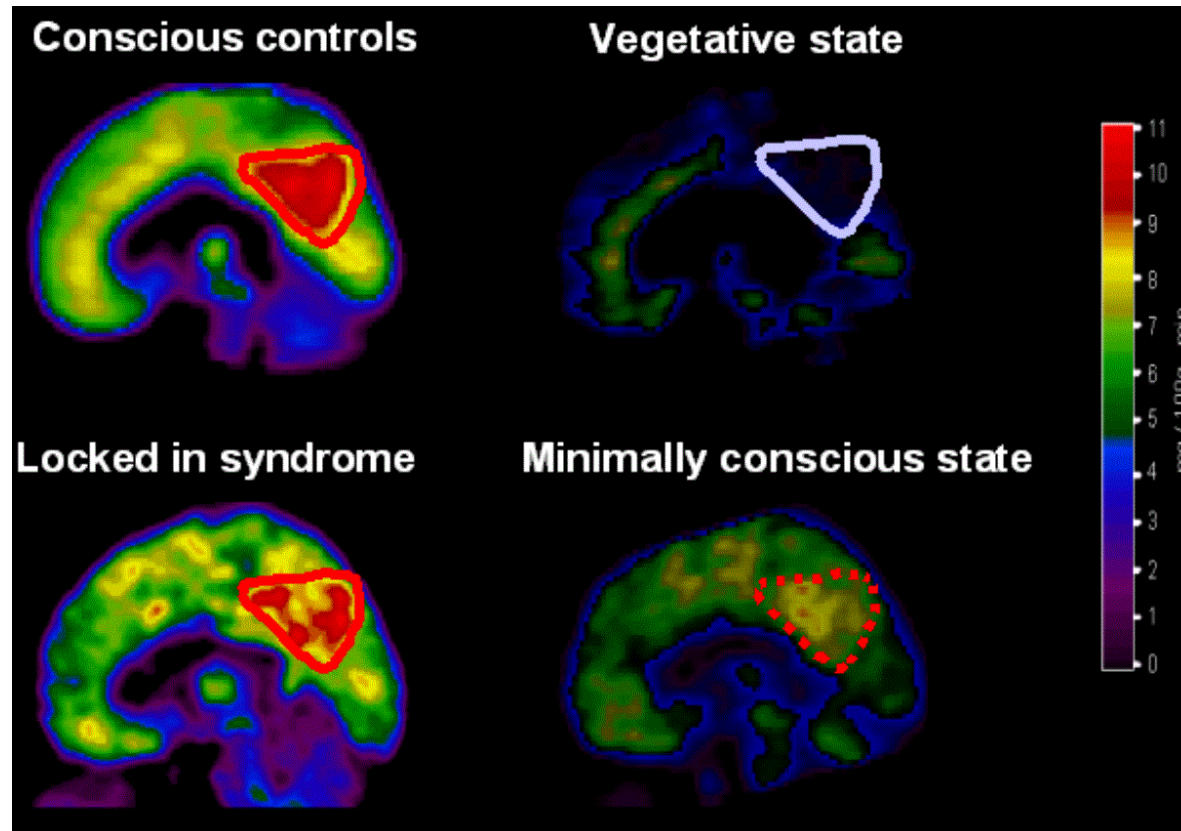
- What about consciousness, can machines have it?

# Can machines have consciousness?

- To answer the question we must carefully consider how consciousness arises in the only physical system that undoubtedly possesses it: the human brain
- Neuroscientists have developed tools and theories to understand consciousness in the human brain:

# Can machines have consciousness?

- Brain imaging



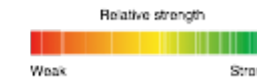


# Can machines have consciousness?

- Psychophysical experimentation

Table 1. Relative strengths of various psychophysical techniques for erasing a stimulus from visual awareness

Overarching themes  Strengths  Strategies	Stimulus generality				Effectiveness			
	Variety of stimuli <sup>a</sup>	Stimulus size <sup>b</sup>	Visual field location <sup>c</sup>	Temporal aspects of stimulation <sup>d</sup>	Unambiguous invisibility <sup>e</sup>	Invariant stimulation <sup>f</sup>	Duration <sup>g</sup>	Predictability <sup>h</sup>
Backward masking	●	●	●	●	●	●	●	●
Crowding	?	?	●	●	●	●	●	●
Bistable figures	●	●	●	●	●	●	●	●
Binocular rivalry	●	●	●	●	●	●	●	●
Motion-induced blindness	●	●	●	●	●	●	●	●
Inattentional/Change blindness	●	●	●	●	●	●	●	●
Attentional blink	●	●	●	●	●	●	●	●

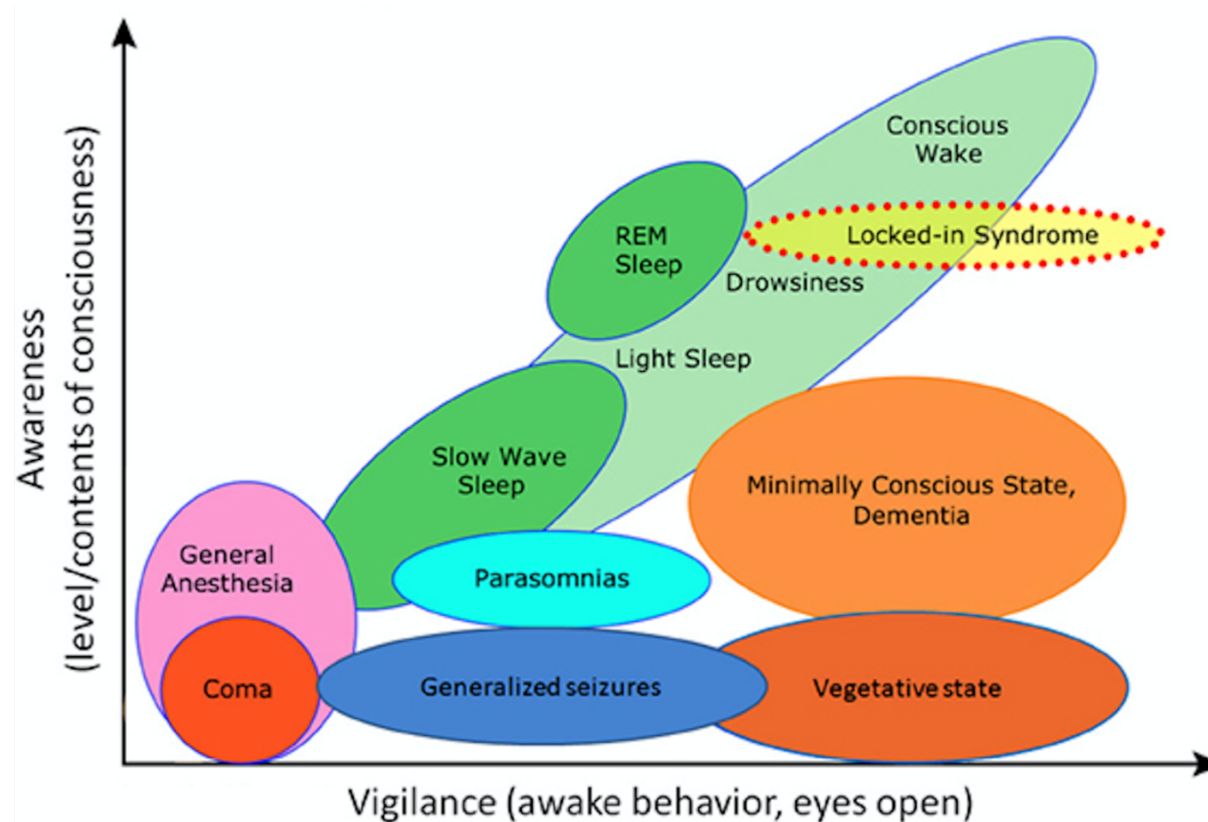


TRENDS in Cognitive Sciences

<sup>a</sup>Variety of stimuli – is the technique effective at rendering a wide variety of stimuli invisible? <sup>b</sup>Stimulus size – does the technique work over a wide range of stimulus sizes? <sup>c</sup>Visual field location – does the technique work equally well in central and in peripheral vision? <sup>d</sup>Temporal aspects of stimulation – are there constraints on the exposure duration or on the timing of the stimulus? <sup>e</sup>Unambiguous invisibility – does the state of unawareness involve complete, unambiguous invisibility of the stimulus? <sup>f</sup>Invariant stimulation – does physical stimulation remain invariant when visual awareness fluctuates? <sup>g</sup>Duration – do the periods of unawareness last for longer than a few hundred milliseconds? <sup>h</sup>Predictability – is the onset of unawareness controllable, and are the durations of unawareness predictable?

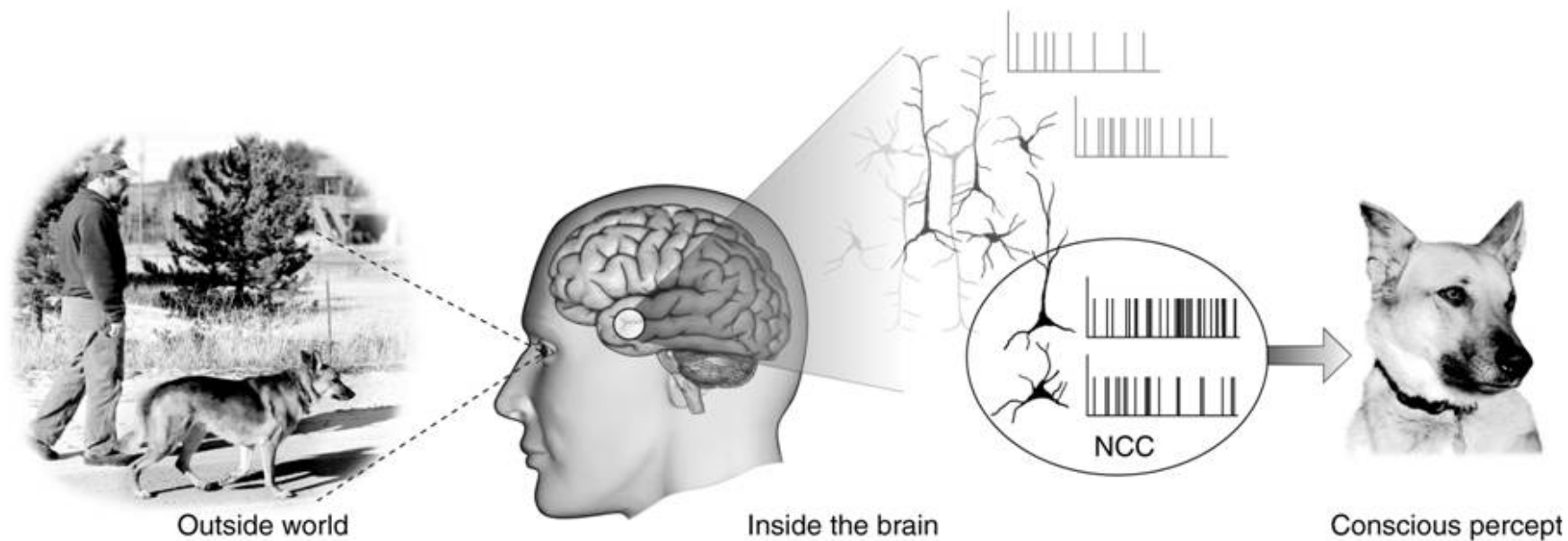
# Can machines have consciousness?

- Drawing distinctions between the content and levels of consciousness



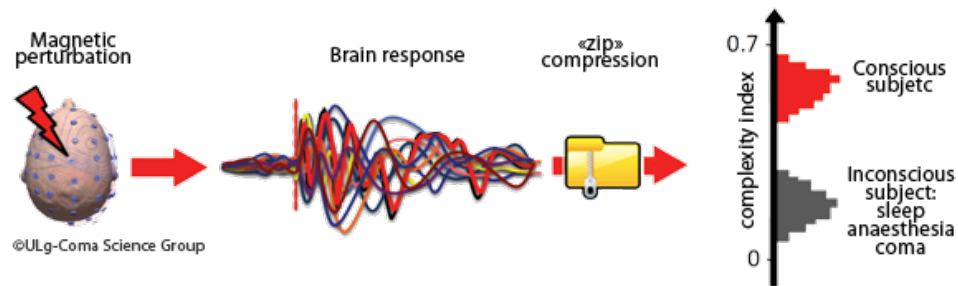
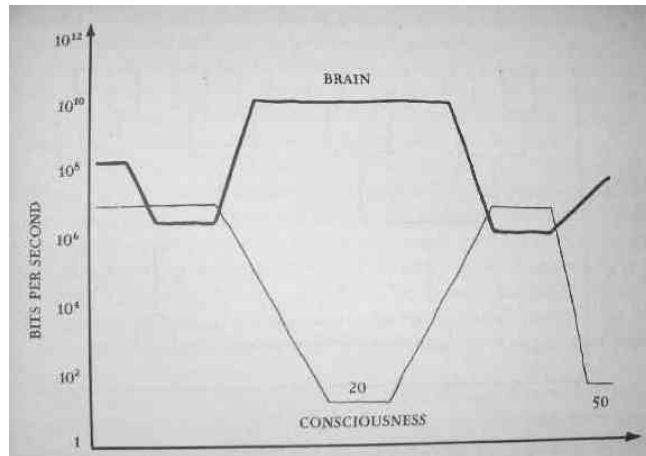
# Can machines have consciousness?

- Studying the neural correlates of consciousness (NCC)



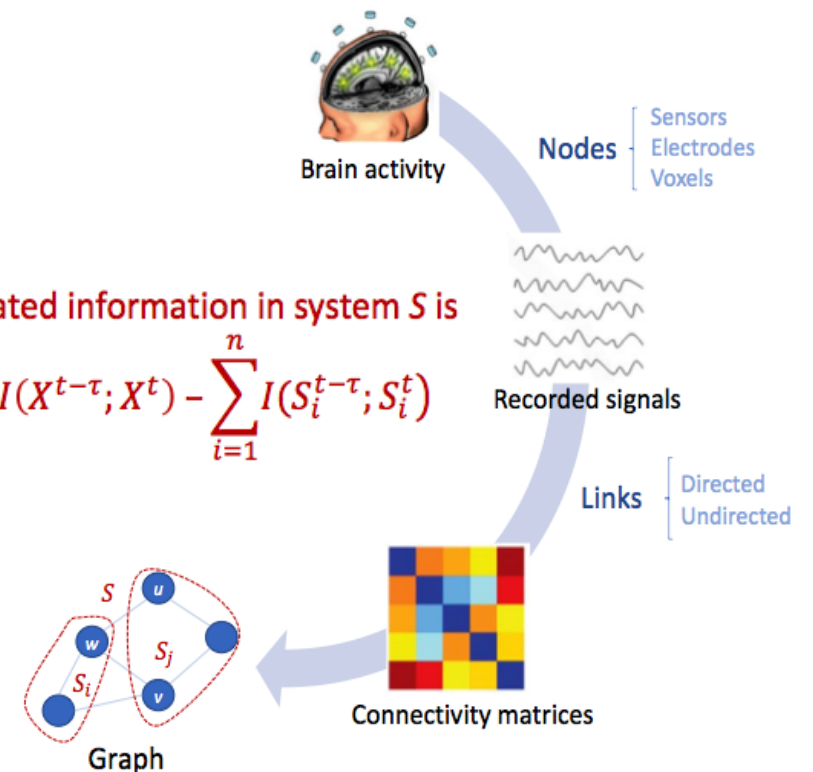
# Can machines have consciousness?

- Quantifying consciousness: Bandwidth of Consciousness (BoC), Perturbational Complexity Index (PCI) or Integrated Information (Phi)



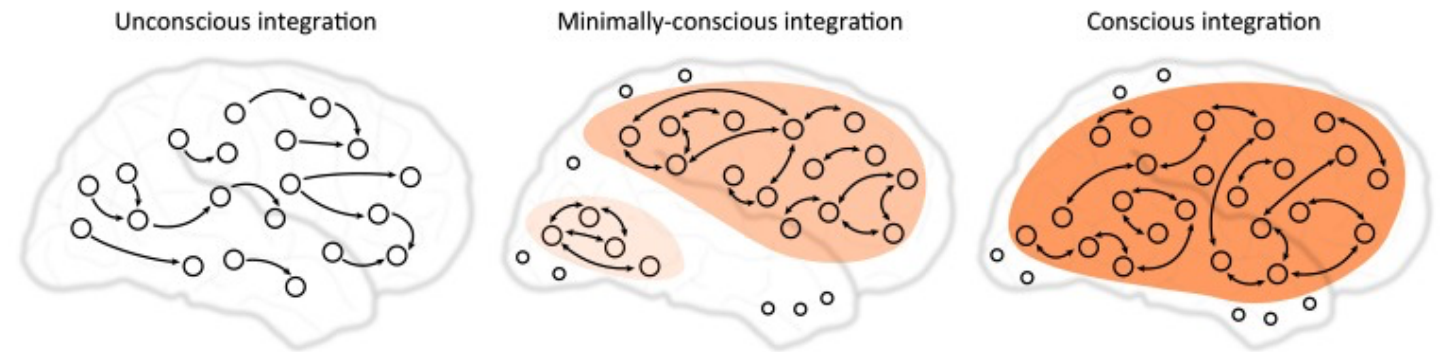
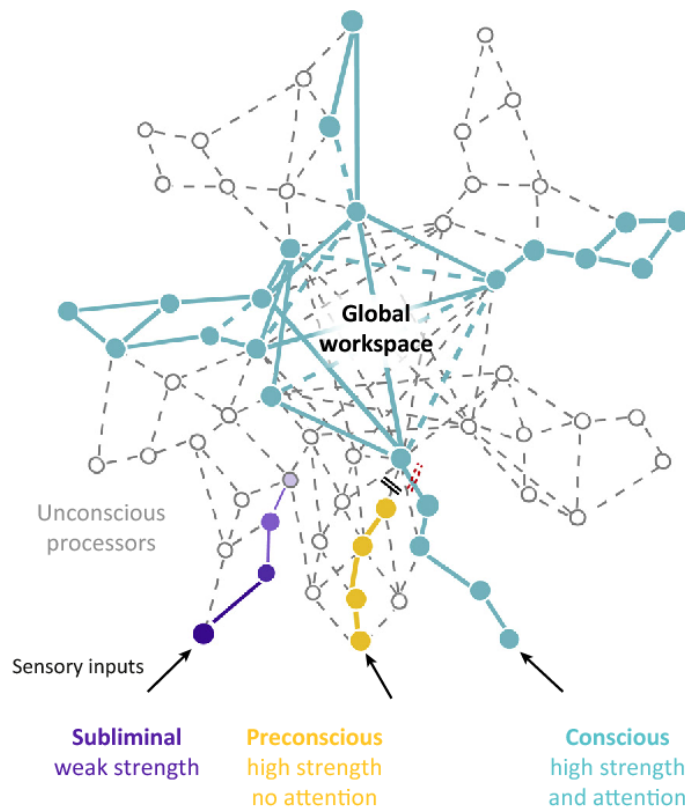
The integrated information in system  $S$  is

$$\Phi(S) = I(X^{t-\tau}; X^t) - \sum_{i=1}^n I(S_i^{t-\tau}; S_i^t)$$



# Can machines have consciousness?

- Proposing theories of consciousness: Global workspace Theory, Integrated Information Theory



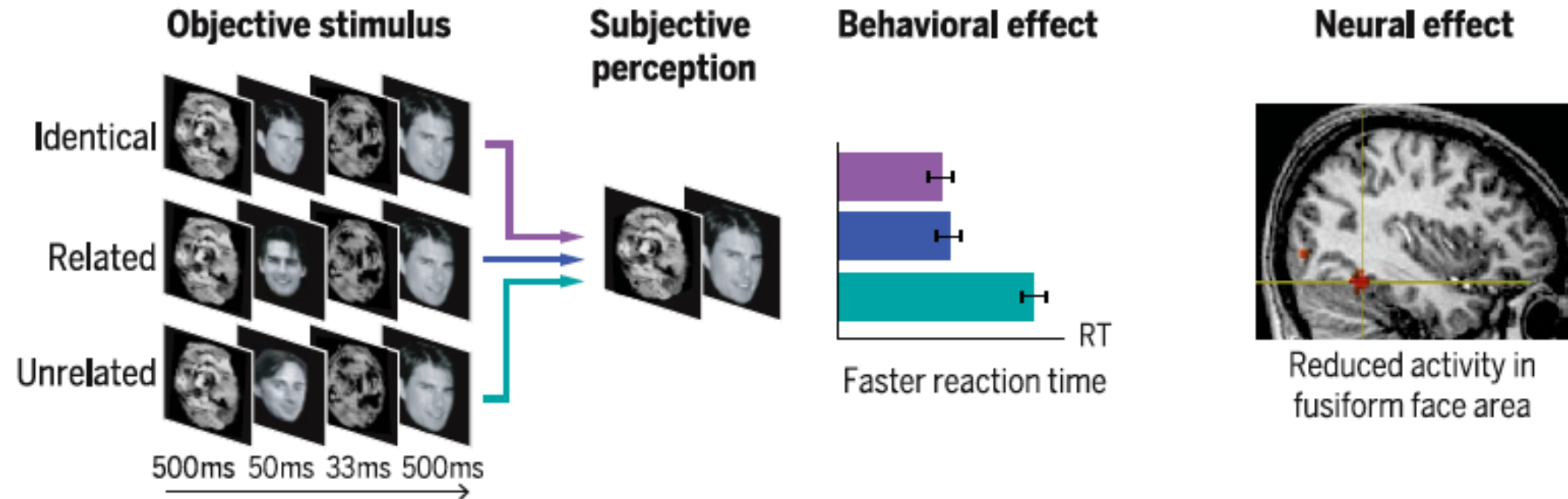
# The multiple meanings of Consciousness

- Let us consider the brain as a **machine** with information-processing capabilities
- And look at different types of information-processing computations
  - **Unconscious processing (C0)**
  - **Global availability of information (C1):** The selection of information for global broadcasting, making it flexibly available for computation and report
  - **Self-monitoring (C2)** of those computations, leading to a subjective sense of certainty or error

# The multiple meanings of Consciousness

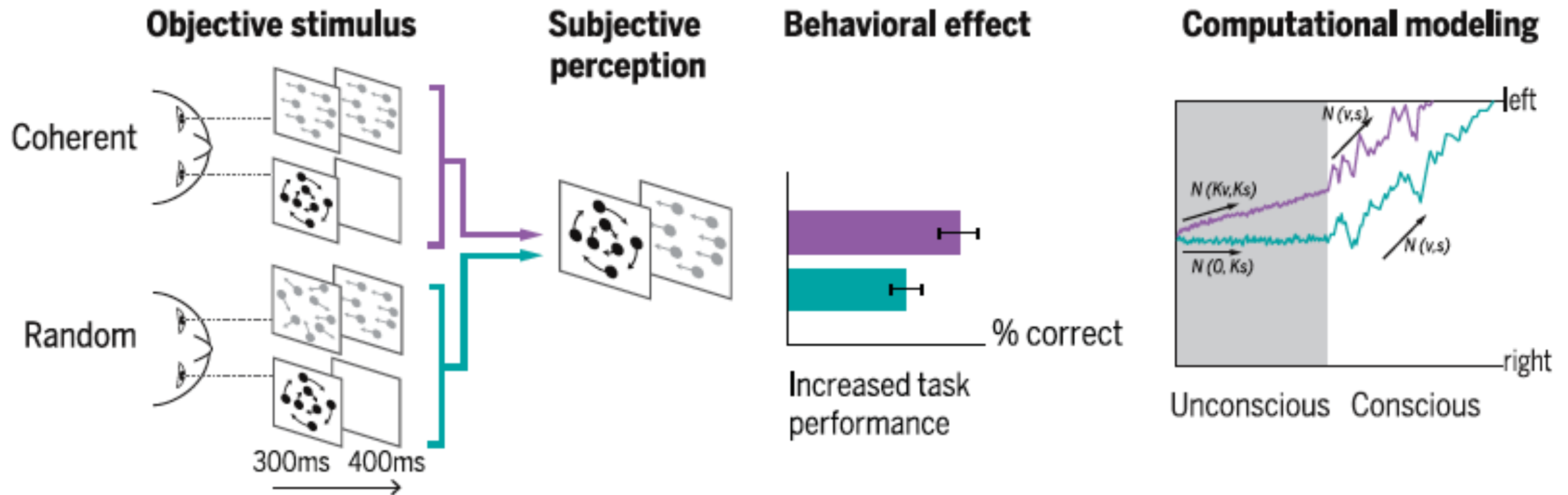
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- Paradigms to probe these types of computations:

# Unconscious processing (C0)

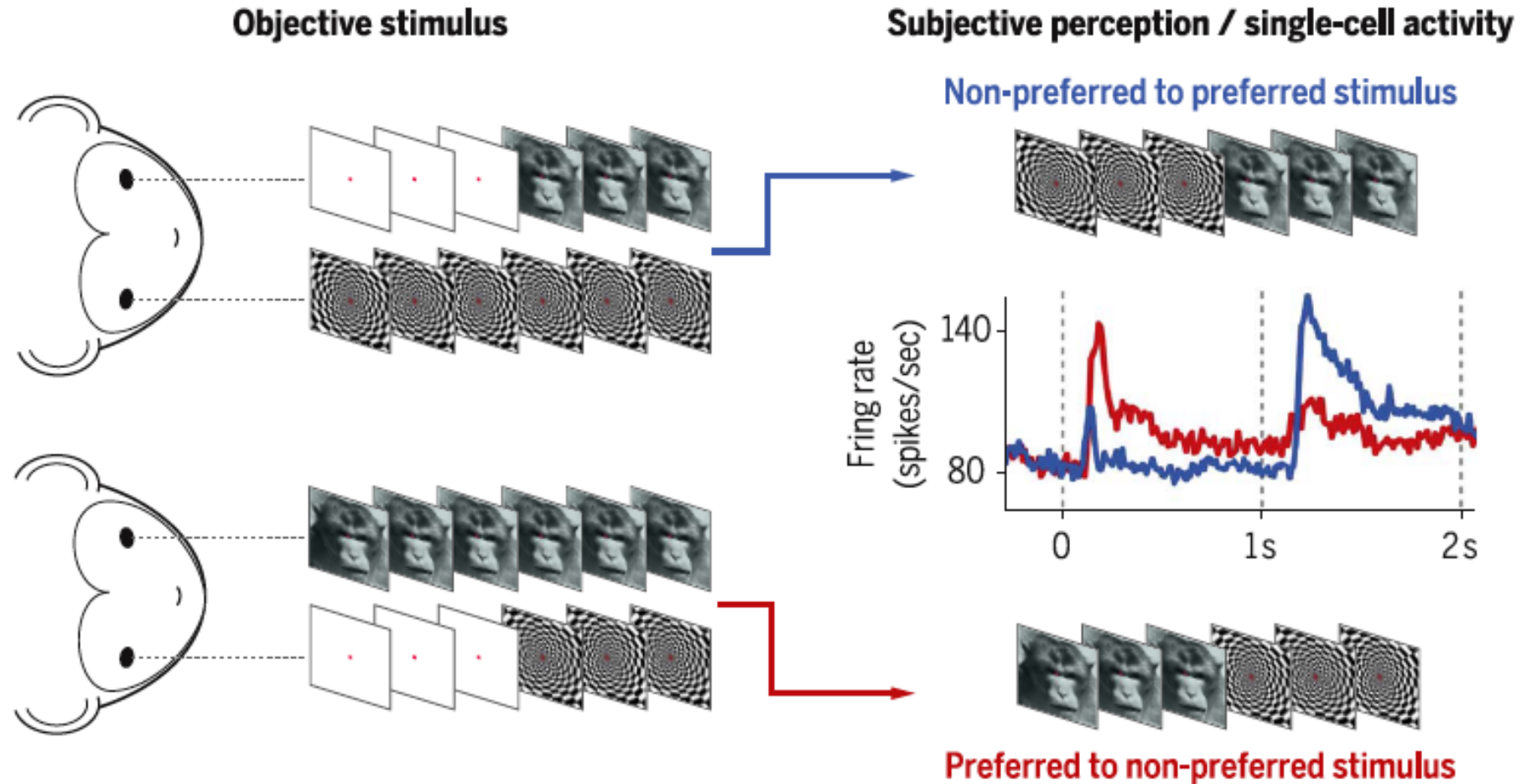




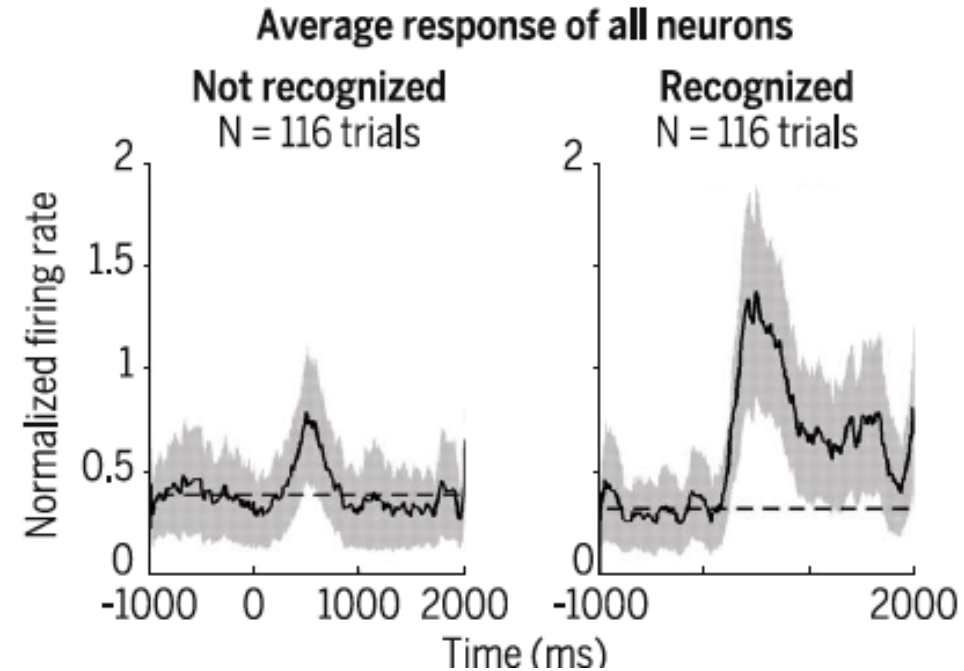
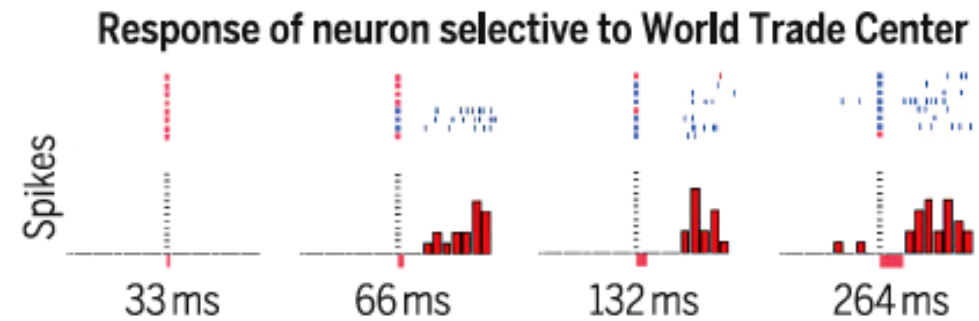
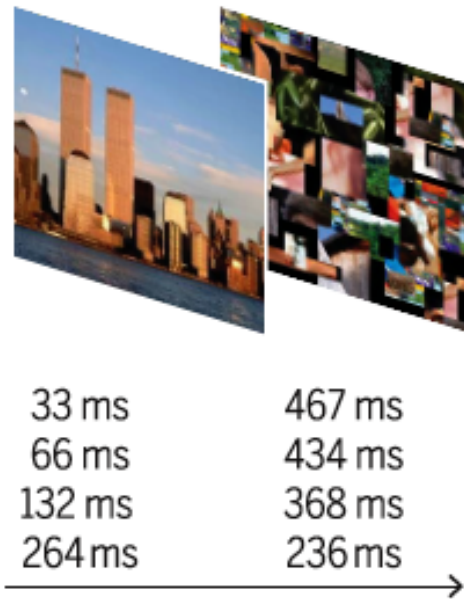
# Unconscious processing (C0)



# Global availability of information (C1)



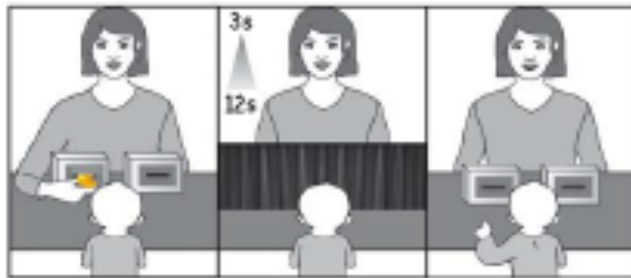
# Global availability of information (C1)



# Self-monitoring (C2)

## First-order decision

Memory recall



**Evidence** Toy location  
**Delay** Task difficulty  
**Pointing** Decision

## Second-order measure

Manual search persistence



Longer searching time when correct

## Second-order measure

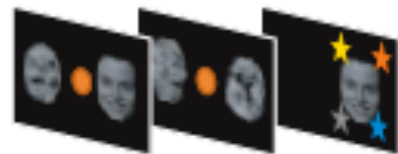
Opt-out



Opt-out by asking for help to avoid errors

## First-order decision

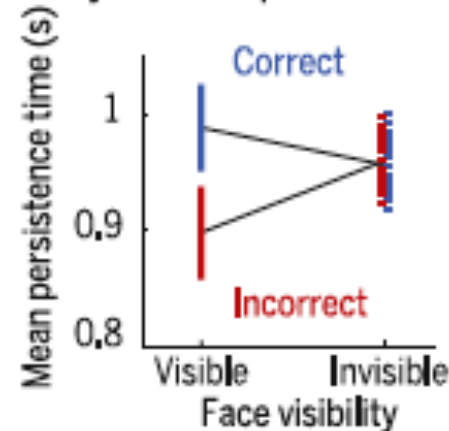
Perceptual choice



**Cue** visible/invisible  
**Waiting period** 2500 ms  
**Reward** 3000 ms

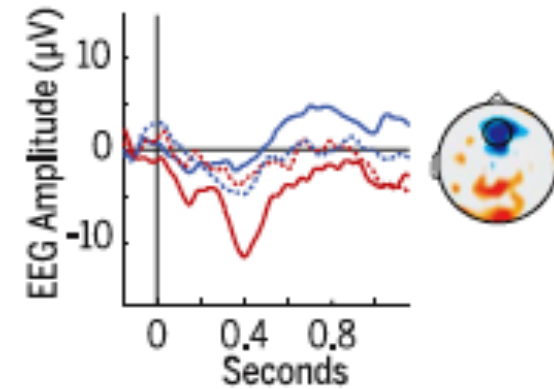
## Second-order measure

Eye fixation persistence



## Second-order measure

Error-specific neural signal



# Dissociation between C1 and C2

- They are largely **orthogonal** and **complementary** dimensions of what we call consciousness
- Self-monitoring can exist for unreportable stimuli (**C2 without C1**)
- Consciously reportable contents sometimes fail to be accompanied with an adequate sense of confidence (**C1 without C2**)

# Synergy between C1 and C2

- Because C1 and C2 are orthogonal, their joint possession may have synergistic benefits to organisms
  - In one direction, bringing probabilistic metacognitive information (C2) into the global workspace (C1) allows it to be held over time, integrated into explicit long-term reflection, and shared with others
  - In the converse direction, the possession of an explicit repertoire of one's own abilities (C2) improves the efficiency with which C1 information is processed

# Pathways to artificial consciousness

- What makes the difference to the processing related to C0 into non-conscious?  
What's needed to make it conscious?
- Is C1 sufficient?
- Is C2 sufficient?
- Is there a case of non-conscious processing with C1 AND C2?
- Is there any better alternative to C1 and C2 for AI?

# Pathways to artificial consciousness

- Current machines are still mostly implementing computations that reflect unconscious processing (C0) in the human brain
- Endowing machines with global information availability (C1) would also allow the different modules to share information and collaborate to address impending problems
- To make optimal use of the information, it would also be useful for the machine to possess a database of its own states. Such self-monitoring (C2) would include an integrated image of itself as well as its internal databases



# Pathways to artificial consciousness

- Combining C1 and C2 in [adversarial learning](#)

# Pathways to artificial consciousness

- Adversarial learning, involves having a **secondary network** “compete” against a **generative network** so as to critically evaluate the authenticity of self-generated representations
- When reality monitoring (C2) is coupled with C1 mechanisms, the resulting machine may more closely mimic human consciousness in terms of **affording global access to perceptual representations while having an immediate sense that their content is a genuine**
- How to do it in practice?

# Pathways to artificial consciousness

- Using a **generative adversarial network (GAN)**: One network generates candidates (**generative**) and the other evaluates them (**discriminative**)

# Pathways to artificial consciousness

- Using a **generative adversarial network (GAN)**: One network generates candidates (generative) and the other evaluates them (discriminative)
  - What is a discriminative model?
  - What is a generative model?

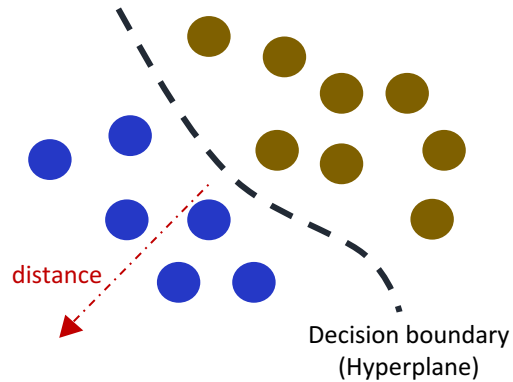
# Pathways to artificial consciousness

- Using a **generative adversarial network (GAN)**: One network generates candidates (generative) and the other evaluates them (discriminative)

Discriminative models learn the boundary between classes

Examples:

- Logistic regression
- SVM
- NN



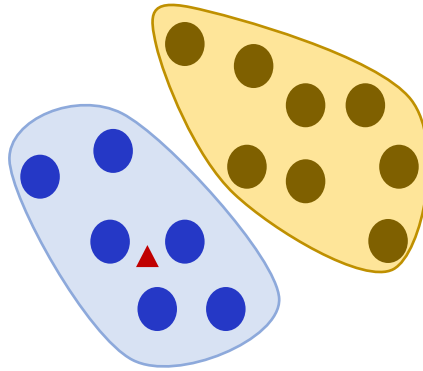
# Pathways to artificial consciousness

- Using a **generative adversarial network (GAN)**: One network generates candidates (generative) and the other evaluates them (discriminative)

Generative models model the distribution of individual classes

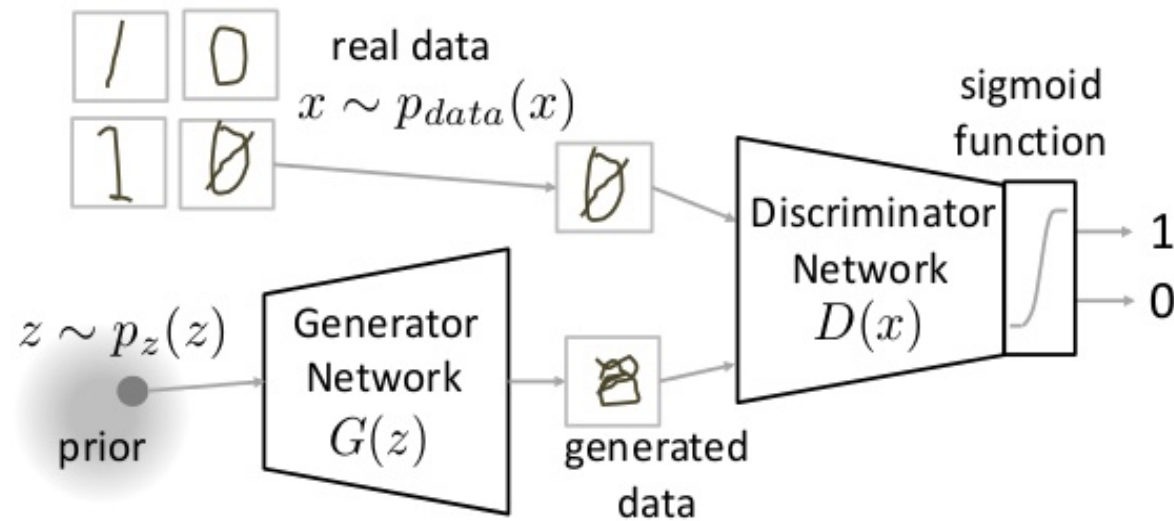
Examples:

- Naïve Bayes
- Gaussian Discriminant Analysis



# Pathways to artificial consciousness

- Using a **generative adversarial network (GAN)**: One network generates candidates (generative) and the other evaluates them (discriminative)
  - Example



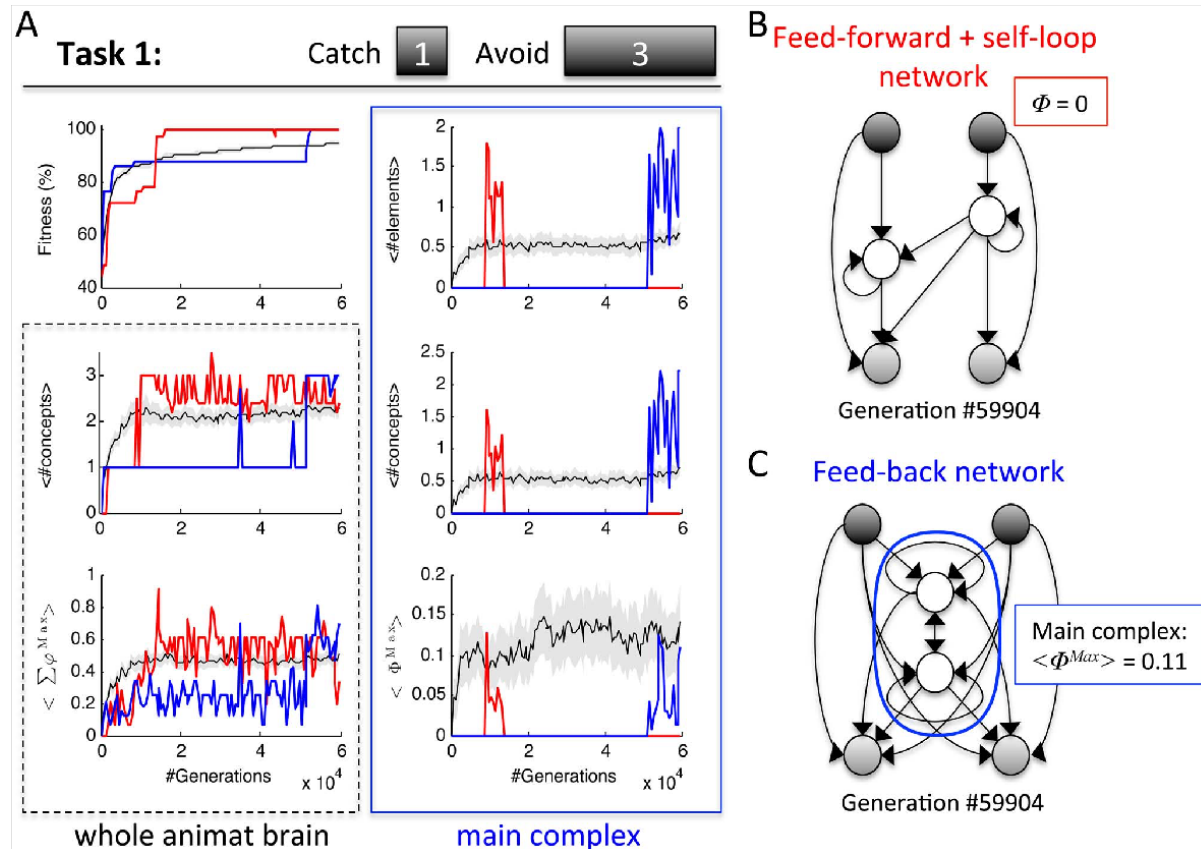
# Pathways to artificial consciousness

- Other ways?
  2. Optimizing integration in animats through evolution (IIT)
  3. Minimizing error (Predictive coding)

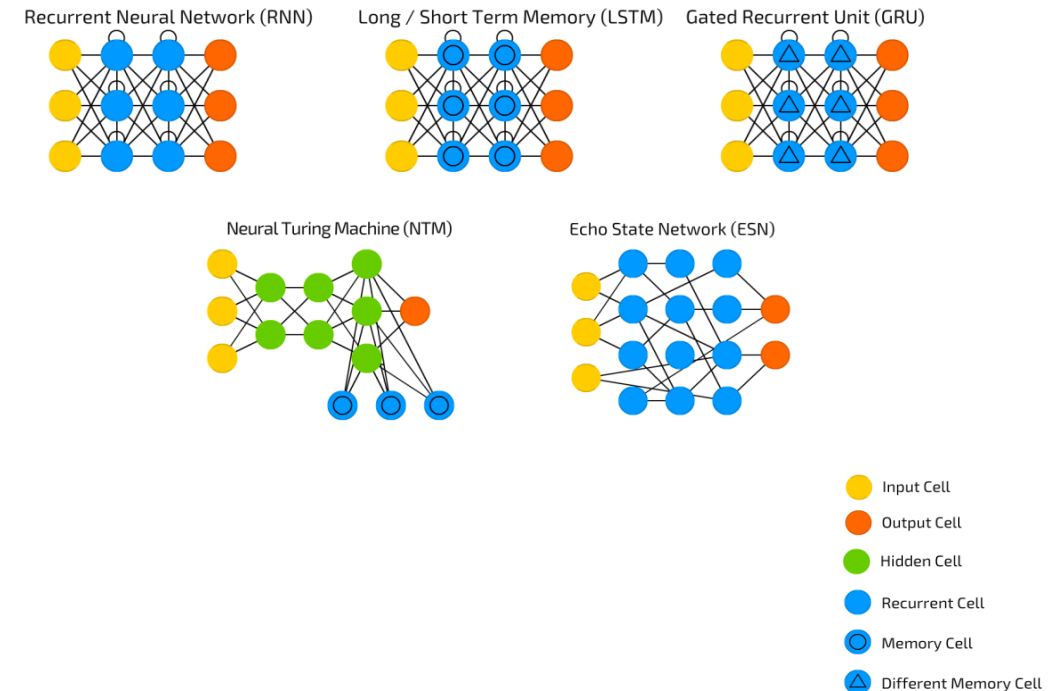


# Pathways to artificial consciousness

- Optimizing integration in animats through evolution (IIT)



Feedback networks are the key?



# Pathways to artificial consciousness

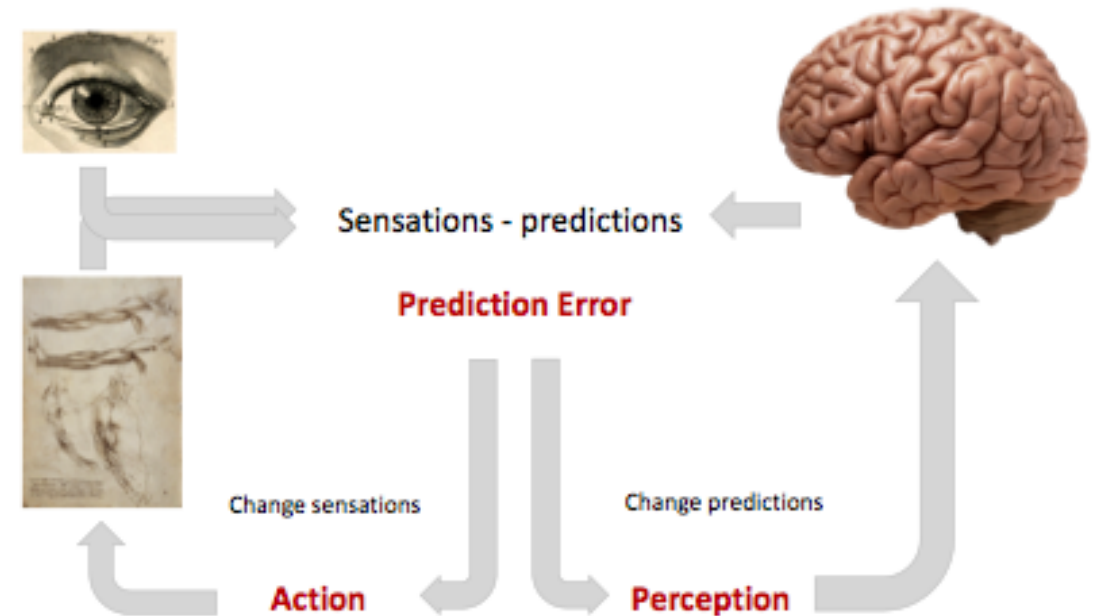
- Minimizing error between two generative models
  - Error detection provides a particularly clear example of self-monitoring; just after responding, we sometimes realize that we made an error and change our mind

# Pathways to artificial consciousness

- Minimizing error between two generative models



Sensory observations generated by P are observed by the agent while the agent is acting on the world to change P



# Summary

- The human brain as blueprint for artificial consciousness
- The multiple meanings of consciousness: C0, C1, C2
- Generative models and the ability to reflexively represent oneself

# Discussion

- Intelligence = consciousness?

# Discussion

- Intelligence vs. Consciousness



(\*) According to IIT

# Discussion

- Does one give rise to the other?
- Measuring intelligence and consciousness
  - IQ (humans), fitness (animat example), utility (artificial agents), etc.
  - Phi, BoC, etc.
- Access/Phenomenal consciousness and C1/C2

# References

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